

Join Lil' K and host Kai on a journey of discovery as we explore the Bible lesson objective for the day. Includes 3-minute animated Bible story.

Just pop in the DVD and it will lead you and your kids through an interactive teaching experience.





Can preschoolers worship? Absolutely!
SONG TIME includes two sing-a-long worship songs
in music video form. Kids will jump, shout and sing as they
worship each week to original age-appropriate songs.
Both songs are repeated throughout the
five-week series to encourage
familiarity.









PRISCIOL PROGRAM OVERVIEW

Lil' K is an interactive media-based resource for ages 3-5. Each 5-week series contains everything you need for a complete turn-key program. Lil' K comes with simple instructions and is so easy to use. You'll spend less time preparing and more time making an impact with your preschoolers.

Delivered on DVD, with print materials on CD-ROM, each week contains seven distinct yet complementary components, pre-programmed and ready to go!

Our program is modular, so it can fit virtually any time configuration, ranging from 30 - 90 minutes.



Conversation Stations are activity centers set up within the classroom, giving teachers the opportunity to introduce concepts from the lesson during check-in.

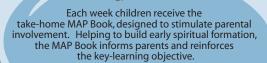
* Activity Loop - Up to 15 minutes * Welcome Video - 5.5 min * Countdown - 2.5 min





CHECK

OUT



The MAP Book can also be used during group activity time.



Just when you thought it couldn't get any better, along comes Knock, Knock. Kids have a chance to test their knowledge in this final element of the DVD-driven portion of the program.

Kids review specific teaching points and Bible characters in a fun, engaging way. Imagine your preschoolers doing what they do best, telling you what they know!





Kids participate in fun, active, bible-learning activities & review that reinforce the lesson objective.

Then it's craft time! Each lesson contains a craft identifying a specific teaching element associated with the lesson objective.

Use the Activity Loop again to energize the learning experience.





